

Kel-Mac Jump Patterns (Rain) Classes: #2, #3, #6 2, 6 The Jump Number is on the side where you enter the jump

Kel-Mac Jump Patterns Class: #8

The Jump Number is on the side where you enter the jump











- 1. RL Canter from Cone 1 thru Jump 1
- 2. Transition to LL Canter for Jump 2
- 3. RD Trot to Cone 2
- 4. Halt at Cone 2
- 5. Back up 4 Steps